

JAY PERRY

j@jayperryworks.com * 443.416.6213

OBJECTIVE

Freelance and collaborative opportunities to create extraordinary design, illustration, and film.

SKILLS

- **Adaptability:** quickly learns new approaches, skills, and ideas
- **Interdisciplinary vision:** happy to work across boundaries
- **Eye for detail**
- **Grace under pressure:** great sense of humor, patient, not easily discouraged
- **Analysis:** articulates complex ideas with insight and clarity
- **Timeliness:** what you asked for, on schedule

TECHNICAL

Film & Sound Design

- Final Cut Studio, After Effects, Premiere, Maya, Blender, ProTools, Logic
- DV, HD & 16mm cinematography and post-production
- 2D & 3D animation
- DVD authoring & menu design
- Field & studio recording, mastering
- Electronic music production

Web & Interactivity

- Flash, Director, DreamWeaver
- Languages: fluent (X)HTML, CSS, some ActionScript & PHP

Print & Photography

- Photoshop, Illustrator, InDesign, Quark, Acrobat & Distiller, Production Manager Pro, NewsEdit Pro, Ad Manager Pro
- Illustration and cartooning
- 35mm, medium format & digital photography

EDUCATION

B.A., Magna Cum Laude,

University of Maryland, Baltimore County

- Visual Arts major (Imaging and Digital Arts, Video/Film), Art History minor
- Linehan Artist Scholar (full scholarship)
- Imaging Research Center Fellowship (1 of 4 undergraduates selected in 2002)
- Provost's Undergraduate Research Award (special projects grant)
- Award for Academic Excellence in Visual Arts

EXPERIENCE

2007-present

Jay Perry Works, Baltimore, MD | Director/Designer

- Independent, freelance practice offering broadcast & publication design, illustration, film direction

2006-present

Washington Jewish Week, Rockville, MD | Designer, Creative Dept.

- Produce a weekly newspaper in a team of three for a readership of 10-12,000
- Design a wide range of advertising, flyers & pullouts under tight deadlines
- Created original illustrations featured on the front page
- Shoot reader-acclaimed news & feature photography
- Assisted in the paper's award-winning 2006 redesign, revitalizing its presence as a marketable brand
- Assisted in training a new Designer & Creative Director during a period of dramatic staff turnover in December 2006; liaisoned with advertising & editorial departments to improve communication

2004-2007

vastu.media LLC, Baltimore, MD | Director, Concept & Design

- Co-founder of an award-winning broadcast design studio
- Worked in a team to develop the company's brand, business plan, & structure
- Established contacts that led to the company's first commission, brought in west coast clients 6 months later & established a relationship with a major production studio in Los Angeles
- Fostered frequent collaborations with musicians, recordists, production managers & web developers, expanding vastu.media's capability for larger commissions
- Developed an integrated 3D/2D animation workflow & seamless integration of computer-generated and live-action elements
- Conducted extensive research to develop visual & sound design unique to a given client's needs and audience

2005

Saint Albans School, Washington, DC | Teacher, Summer School

- Taught a summer school 'Multimedia Design' class, for students aged 12-15
- Class size doubled in first three weeks due to student popularity

2002-2004

Film: Book of the Dead, Baltimore, MD | Director

- Feature-length experimental documentary applying Buddhist philosophy to Baltimore's vacant housing crisis
- Screened at UMBC (May 2003) & the Chela Gallery, Baltimore (Feb. 2004)
- Also responsible for cinematography, editing & sound design

RECOGNITION

Simon Rockower Award (General Graphic Design)

for Washington Jewish Week's 2006 redesign (role: staff designer)

Telly Award

for "The Good Citizen," 2006 | Client: Jewish Museum of Maryland

Chesapeake Antiquarian Society/Yager Photography Award

for "Reconstructing Jim" series, 2001